



# Open issues in programming Bitcoin contracts

(Oral Communication)

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# A fair lottery in Bitcoin (transactions)

<b>Win(<math>\pi, a</math>)</b> with $\epsilon \neq \pi \sqsubset a$ certifies that $a$ has won all the rounds until $\pi$ (included)
<b>Timeout1(<math>b</math>)</b> in: <b>Timeout1(<math>\pi, b, a</math>)</b> in-script: <b>sig<math>\kappa</math>(Timeout1,<math>\pi, b, a</math>)(<math>\bullet</math>)</b>
<b>Timeout2(<math>b</math>)</b> in: <b>Timeout2(<math>\pi, a, b</math>)</b> in-script: <b>sig<math>\kappa</math>(Timeout2,<math>\pi, a, b</math>)(<math>\bullet</math>)</b>
<b>Turn2fst(<math>b, \hat{s}_a, \hat{s}_b</math>)</b> in: <b>Turn2(<math>\pi, a, b</math>)</b> in-script: <b><math>\hat{s}_a, \hat{s}_b, \text{sig}\kappa(\text{Turn2}, \pi, a)</math>(<math>\bullet</math>)</b>
<b>Turn2snd(<math>b, \hat{s}_a, \hat{s}_b</math>)</b> in: <b>Turn2(<math>\pi, b, a</math>)</b> in-script: <b><math>\hat{s}_b, \hat{s}_a, \text{sig}\kappa(\text{Turn2}, \pi, a)</math>(<math>\bullet</math>)</b>
out-script( $T, \sigma$ ): <b><math>\text{ver}\kappa(\text{Win}, \pi, a)(T, \sigma) \vee \text{ver}\kappa(\text{WinTO}, \pi, a)(T, \sigma)</math></b> value: $(1+d)2^{L- \pi }\mathfrak{B}$

<b>Init</b> certifies that all players have placed their bets (and deposits)
$\forall p \in \mathcal{P} : \left\{ \begin{array}{l} \text{in}[p]: \text{Bet}_p \\ \text{in-script}[p]: \text{sig}\kappa_{\mathcal{K}_p(\text{Bet}_p)}(\bullet) \end{array} \right.$
$\forall p \in \mathcal{P} : \left\{ \begin{array}{l} \text{out-script}[p](T, \sigma): \text{ver}\kappa(\text{Init}, p)(T, \sigma) \\ \text{value}[p]: 1 + d\mathfrak{B} \end{array} \right.$
<b>Win(<math>a, a</math>)</b> (leaf) contains the bet (and deposit) of $a$ at the first round
in: <b>Init[<math>a</math>]</b> in-script: <b>sig<math>\kappa</math>(Init,<math>a</math>)(<math>\bullet</math>)</b>
out-script( $T, \sigma$ ): <b><math>\text{ver}\kappa(\text{Win}, a, a)(T, \sigma)</math></b> value: $1 + d\mathfrak{B}$
<b>Win(<math>\epsilon, a</math>)</b> (root) certifies that $a$ has won the lottery
(Variants as for <b>Win(<math>\pi, a</math>)</b> )
out-script( $a$ )( $T, \sigma$ ): <b><math>\text{ver}\kappa_a(\text{Collect})(T, \sigma)</math></b> value[ $a$ ]: $N + d\mathfrak{B}$
$\forall p \neq a : \left\{ \begin{array}{l} \text{out-script}[p](T, \sigma): \text{ver}\kappa_p(\text{Collect})(T, \sigma) \\ \text{value}[p]: d\mathfrak{B} \end{array} \right.$

<b>CollectOrphanWin(<math>\pi, a</math>)</b> with $\epsilon \neq \pi \sqsubset a$ certifies that $a$ was prevented by an adversary to participate in the rounds after $\pi$ , but she can collect her winnings so far (see Theorem 5 for details)
in: <b>Win(<math>\pi, a</math>)</b> in-script: <b>sig<math>\kappa</math>(WinTO,<math>\pi, a</math>)(<math>\bullet</math>)</b>
out-script( $a$ )( $T, \sigma$ ): <b><math>\text{ver}\kappa_a(\text{Collect})(T, \sigma)</math></b> value[ $a$ ]: $2^{L- \pi } + d\mathfrak{B}$
$\forall p$ with $a \neq p \sqsubset \pi : \left\{ \begin{array}{l} \text{out-script}[p](T, \sigma): \text{ver}\kappa_p(\text{Collect})(T, \sigma) \\ \text{value}[p]: d\mathfrak{B} \end{array} \right.$
lockTime: $\tau_1 + (L -  \pi )\tau_{\text{Round}} + \tau_{\text{Ledger}}$

init  $\{A : 1 \mathfrak{B}, \text{secret } a$   
 $B : 1 \mathfrak{B}, \text{secret } b\}$

(reveal  $a$ .  
( reveal  $b$ . if  $(a + b) \% 2 = 0$   
then withdraw  $A$   
else withdraw  $B$   
+after  $2 \cdot t$  : withdraw  $A$ )  
+after  $t$  : withdraw  $B$ )

**BitML compiler**

<b>Turn1(<math>\pi, a, b</math>)</b> with $\pi \sqsubset a, b$ certifies that $a$ and $b$ are playing in match $\pi$ , where it is $a$ 's turn to reveal her secret
in[0]: <b>Win(<math>\pi 0, a</math>)</b> in-script[0]: <b>sig<math>\kappa</math>(Win,<math>\pi 0, a</math>)(<math>\bullet</math>)</b> in[1]: <b>Win(<math>\pi 1, b</math>)</b> in-script[1]: <b>sig<math>\kappa</math>(Win,<math>\pi 1, b</math>)(<math>\bullet</math>)</b>
out-script( $T, \hat{s}_a, \sigma$ ): $( H(\hat{s}_a) = h_a^\pi \wedge \text{ver}\kappa(\text{Turn1}, \pi, a, b)(T, \sigma) )$ $\vee \text{ver}\kappa(\text{Turn1TO}, \pi, a, b)(T, \sigma)$ value: $(1+d)2^{L- \pi }\mathfrak{B}$

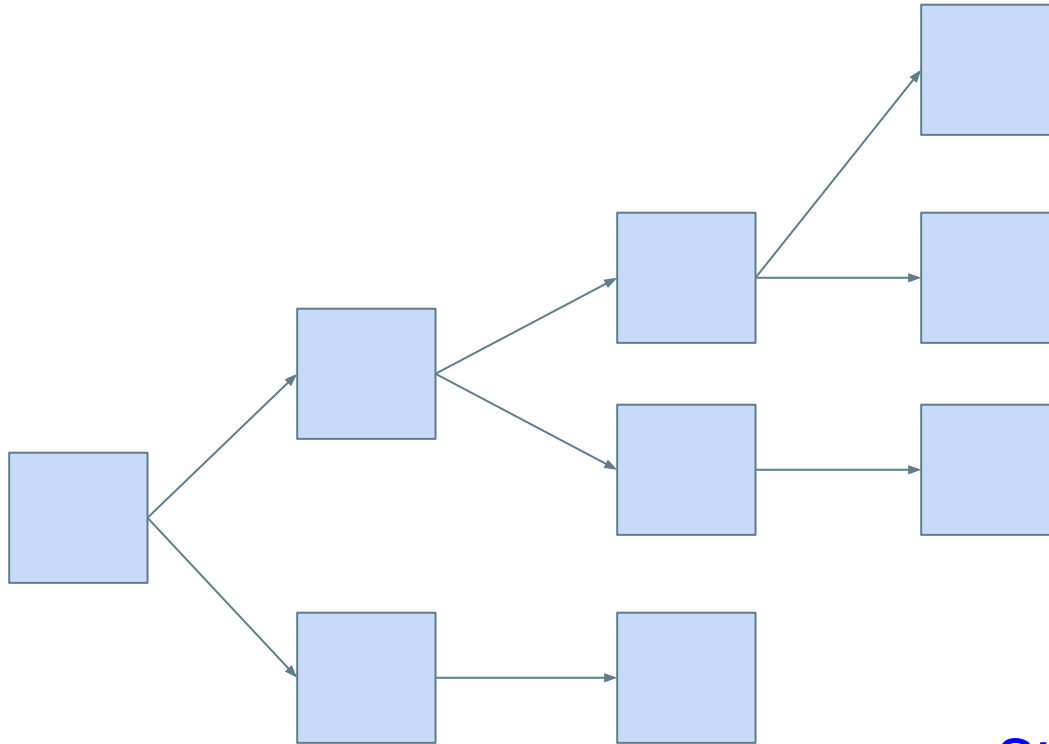
<b>Turn2(<math>\pi, a, b</math>)</b> with $\pi \sqsubset a, b$ certifies that $a$ and $b$ are playing in match $\pi$ , where $a$ has revealed her secret, and now it is $b$ 's turn
<b>Secret(<math>\hat{s}_a</math>)</b> in: <b>Turn1(<math>\pi, a, b</math>)</b> in-script: <b><math>\hat{s}_a, \text{sig}\kappa(\text{Turn1}, \pi, a, b)</math>(<math>\bullet</math>)</b>
out-script( $T, \hat{s}_a, \hat{s}_b, \sigma$ ): $( H(\hat{s}_a) = h_a^\pi \wedge H(\hat{s}_b) = h_b^\pi$ $\wedge \text{ver}\kappa(\text{Turn2}, \pi, \text{winner}(a, b, \hat{s}_a, \hat{s}_b))(T, \sigma)$ $\vee \text{ver}\kappa(\text{Turn2TO}, \pi, a, b)(T, \sigma)$ value: $(1+d)2^{L- \pi }\mathfrak{B}$

<b>Timeout1(<math>\pi, a, b</math>)</b> with $\pi \sqsubset a, b$ certifies that $a$ lost against $b$ in match $\pi$ because she did not reveal her secret in time
in: <b>Turn1(<math>\pi, a, b</math>)</b> in-script: $\perp, \text{sig}\kappa(\text{Turn1TO}, \pi, a, b)$ ( $\bullet$ )
out-script( $T, \sigma$ ): <b><math>\text{ver}\kappa(\text{Timeout1}, \pi, a, b)(T, \sigma)</math></b> value: $(1+d)2^{L- \pi }\mathfrak{B}$ lockTime: $\tau_1 + (L -  \pi  - 1)\tau_{\text{Round}} + 2\tau_{\text{Ledger}}$

<b>Timeout2(<math>\pi, a, b</math>)</b> with $\pi \sqsubset a, b$ certifies that $b$ lost against $a$ in match $\pi$ because she did not reveal her secret in time
in: <b>Turn2(<math>\pi, a, b</math>)</b> in-script: $\perp, \perp, \text{sig}\kappa(\text{Turn2TO}, \pi, a, b)$ ( $\bullet$ )
out-script( $T, \sigma$ ): <b><math>\text{ver}\kappa(\text{Timeout2}, \pi, a, b)(T, \sigma)</math></b> value: $(1+d)2^{L- \pi }\mathfrak{B}$ lockTime: $\tau_1 + (L -  \pi  - 1)\tau_{\text{Round}} + 4\tau_{\text{Ledger}}$

- Transition system semantics
- Computational soundness
- Toolchain (development & verification)

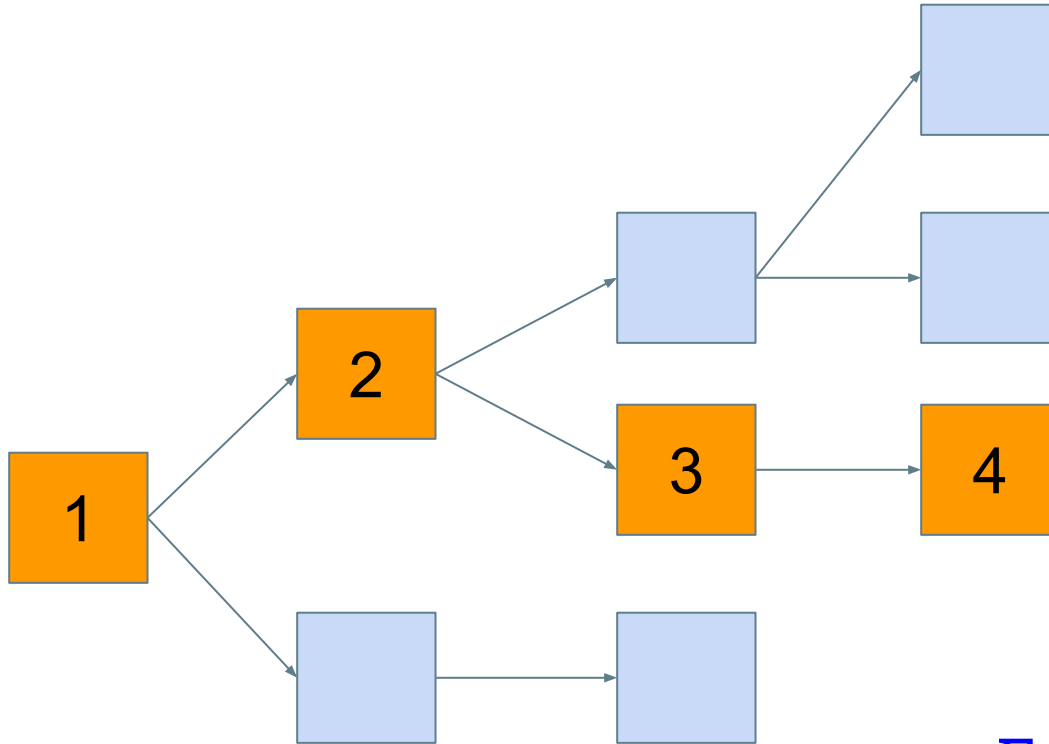
## BitML implementation (oversimplification)



## Stipulation

- Generate BitML transition system
- One Bitcoin transaction per state
- Redeem scripts check BitML transition semantics
- Everyone signs everything

## BitML implementation (oversimplification)



## Execution

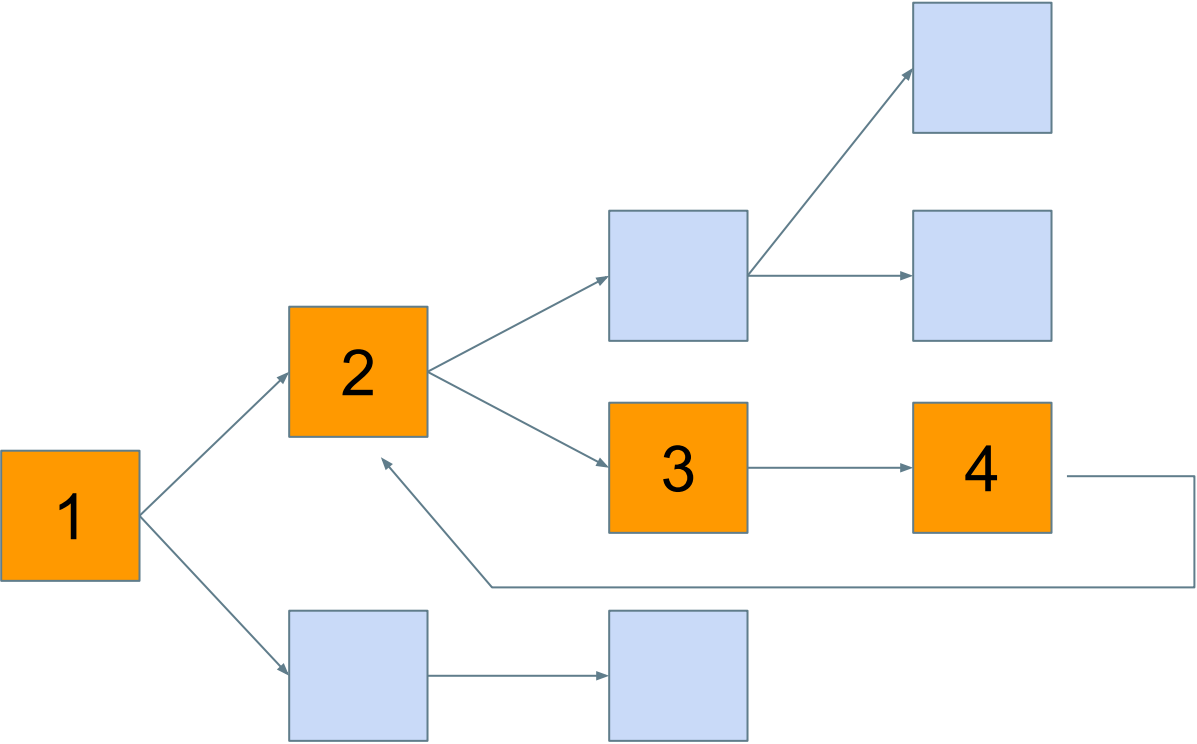
- Put enabled transactions on the blockchain
- This forms an execution trace



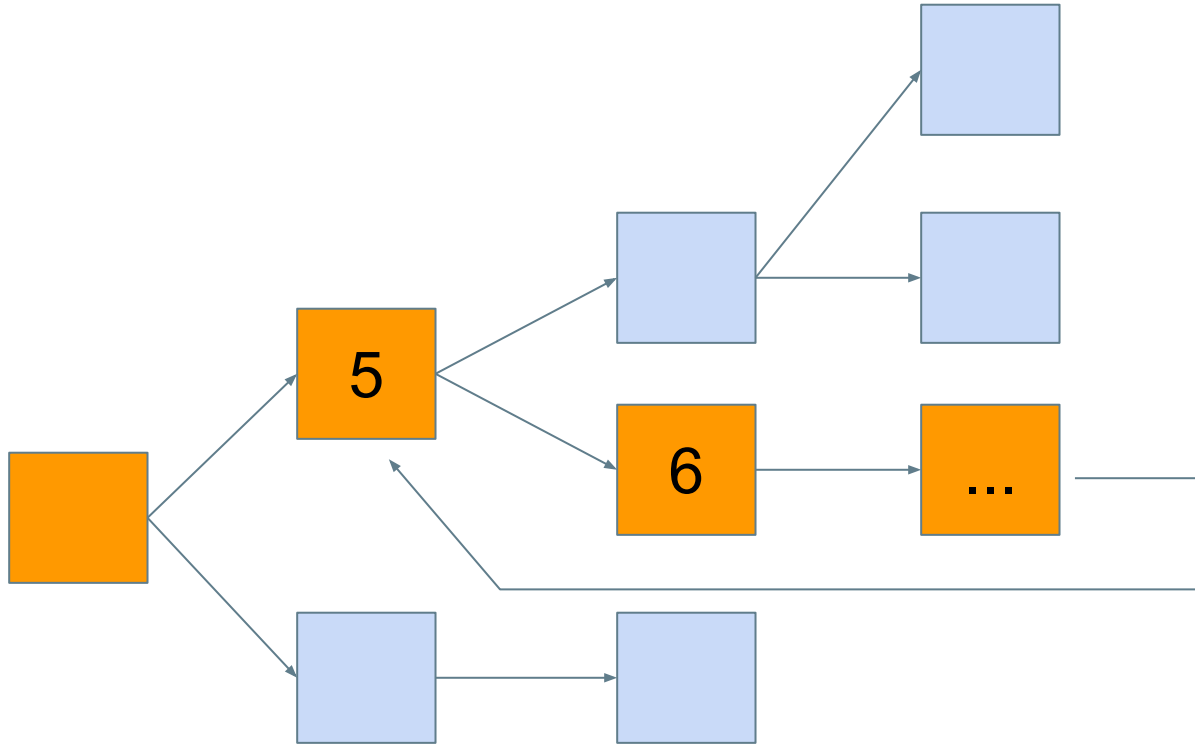
**Work in progress**

**Recursion**

# BitML recursion



## BitML recursion



- Currently NOT available in BitML
- In BitML state 2 is the same as state 5
- In Bitcoin, 5 is a different transaction from 2

## Flavours of Recursion

- Consensual recursion
  - All participants must agree to recurse at **execution-time**
  - Compilation to Bitcoin still possible
- Non-consensual recursion
  - After stipulation, participants can not prevent it
  - Requires some extensions of Bitcoin

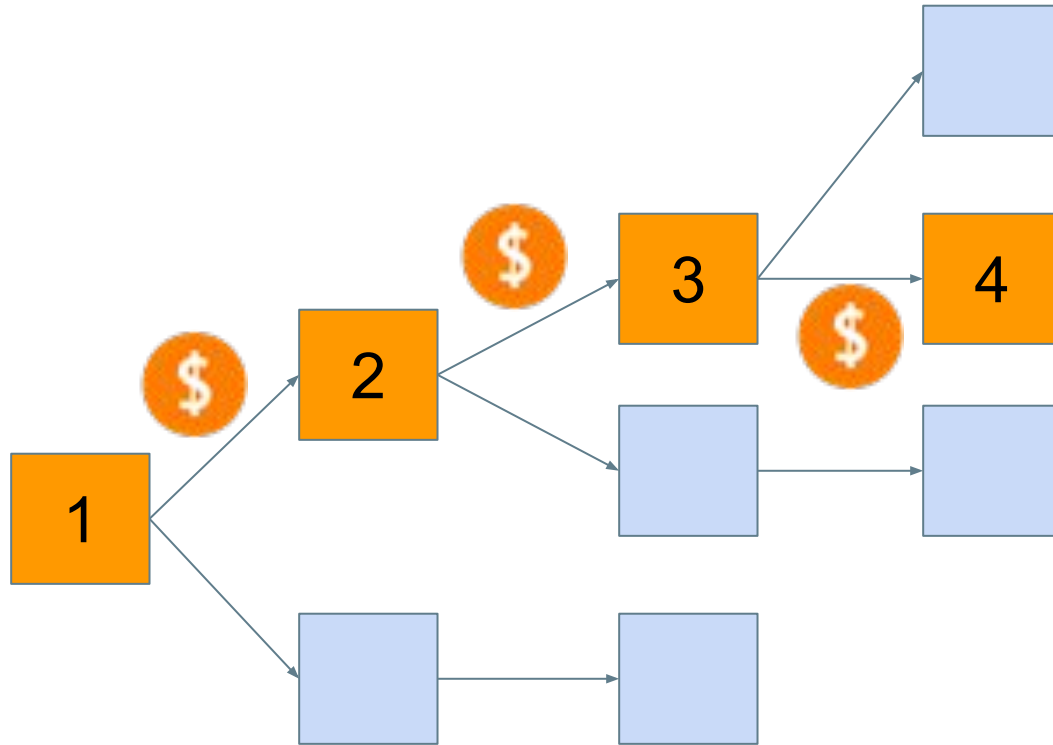


A decorative background featuring a network of interconnected nodes and lines. Some nodes are highlighted with blue circles, and a few are replaced with Bitcoin symbols. The network is more dense on the left and right sides of the slide.

**Work in progress**

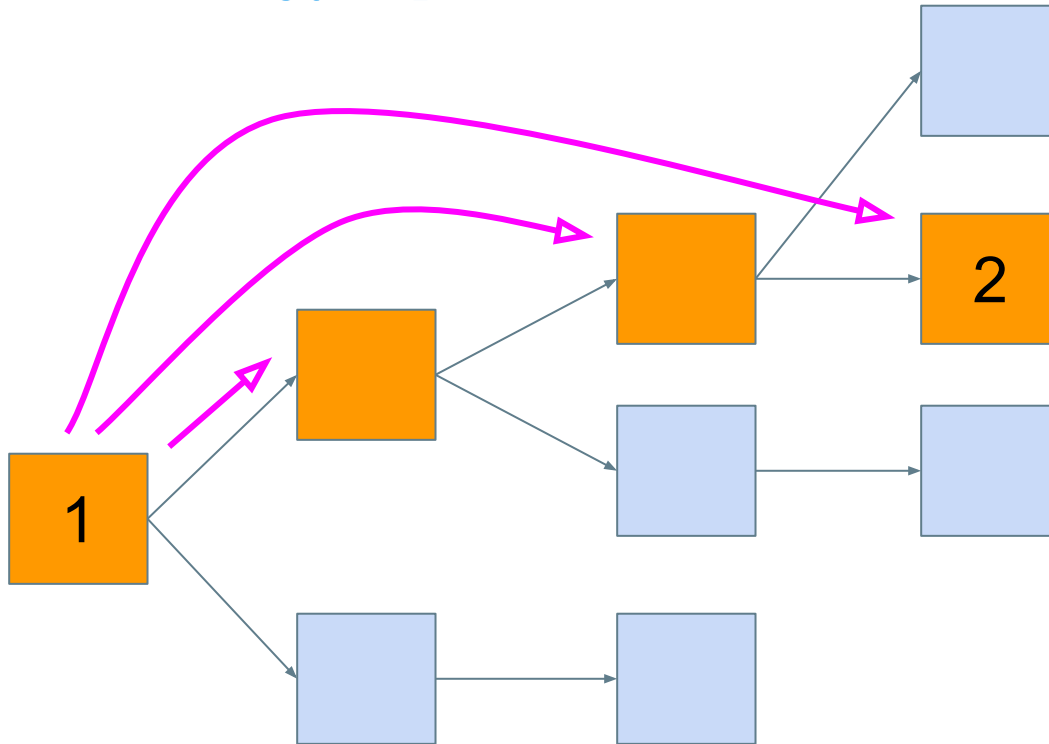
**"Layer 2" BitML**

BitML as is



Tx fees paid at each step

## Off-chain "long jumps"



## Executing BitML off-chain?

- Optimize for cooperating agents
- Protect from malicious ones
- Off-chain "long jump" signatures save fees

## Layer 2 BitML Guarantees

- As **secure** as regular BitML
- Smaller fees in the **cooperating** case
- Same fees in the **adversarial** case
- **Rollback freedom**
  - Last signed "long jump" wins

A decorative background featuring a network of interconnected nodes and lines. The nodes are represented by circles of varying sizes and colors, including light gray, dark gray, and blue. Some nodes contain a Bitcoin symbol (₿). The network is more dense on the left and right sides of the page, with the central area being mostly white space.

**Thank you**